

# **QFactory** **from Learning With Errors**

**Lattice Coding and Crypto Meeting**  
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**University of Edinburgh**

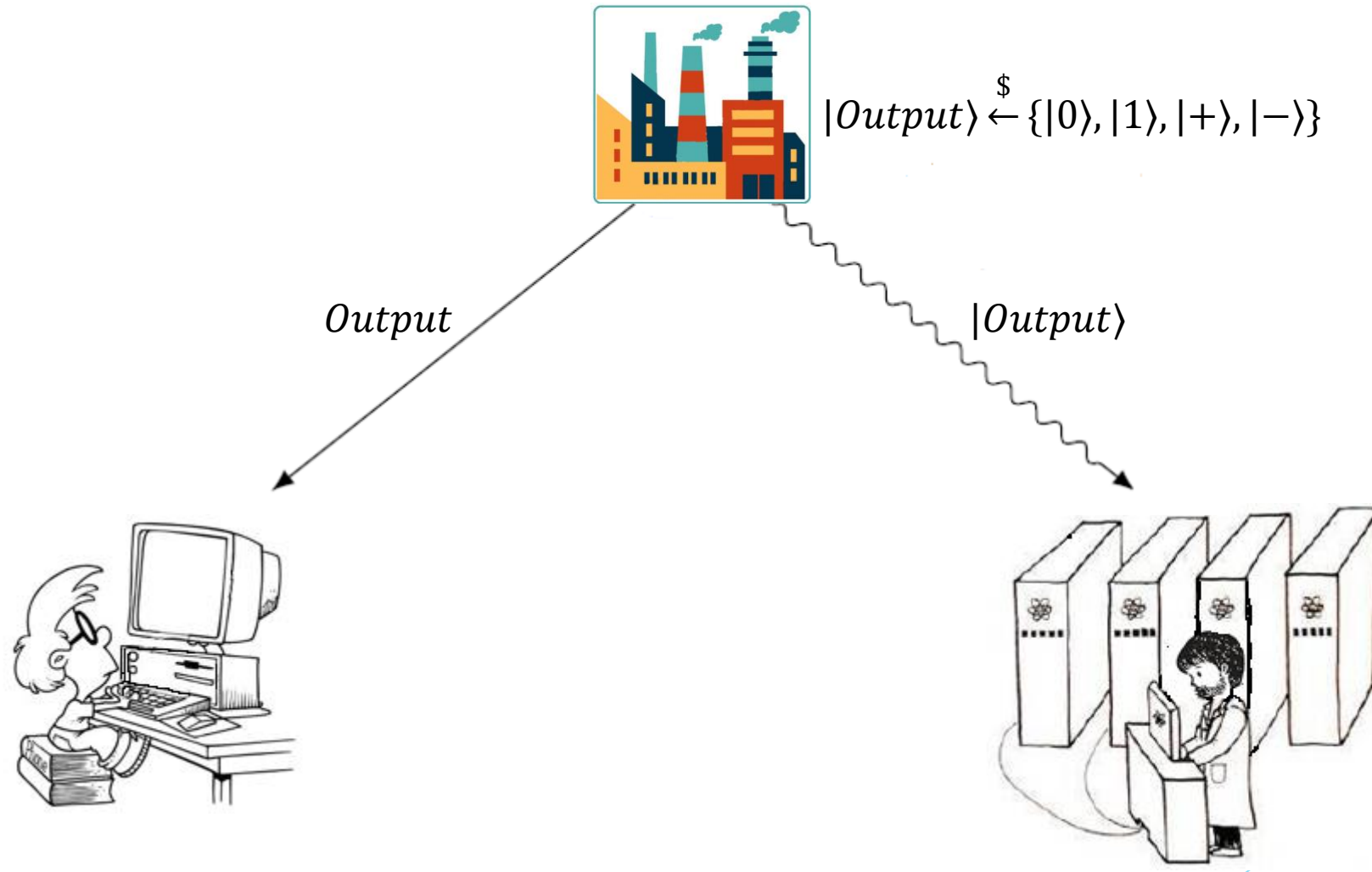
# Overview

- ▶ Part 1: Malicious QFactory
  - ▶ Functionality
  - ▶ Required assumptions
  - ▶ Protocol description
  - ▶ Security
  - ▶ Protocol Extensions (e.g. verification)
- ▶ Part 2: Functions implementation
  - ▶ QHBC QFactory functions
  - ▶ Malicious QFactory functions

## II. Classical delegation of secret qubits against Malicious Adversaries or Malicious 4-states QFactory

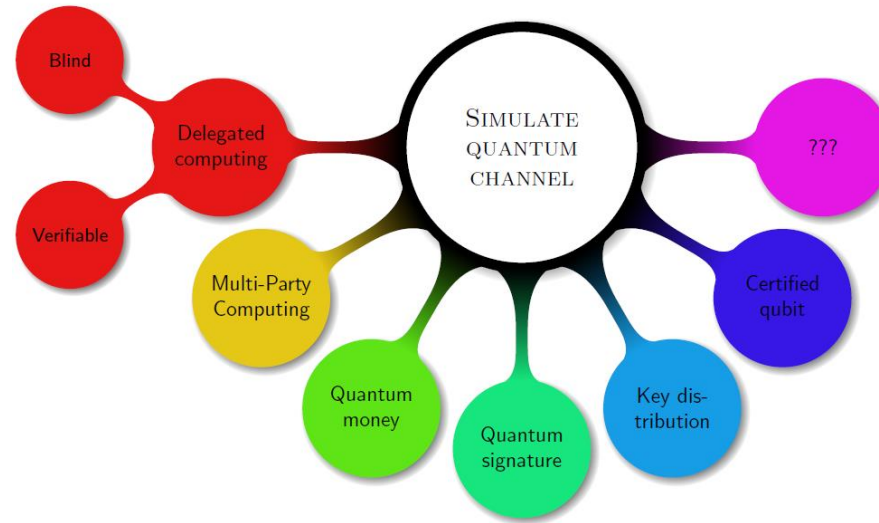


# Malicious 4-states QFactory functionality



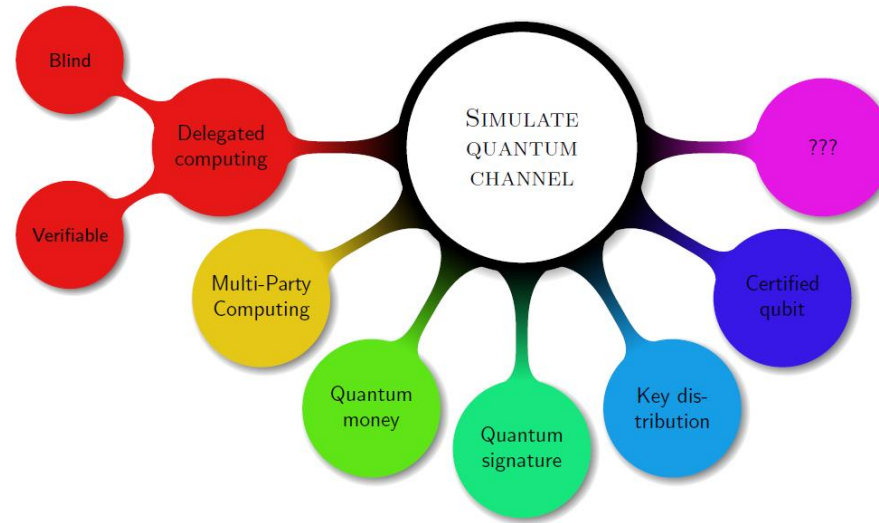
# Motivation

There exist protocols for most of these applications where quantum communication only consists of the qubits  $|0\rangle, |1\rangle, |+\rangle, |-\rangle$

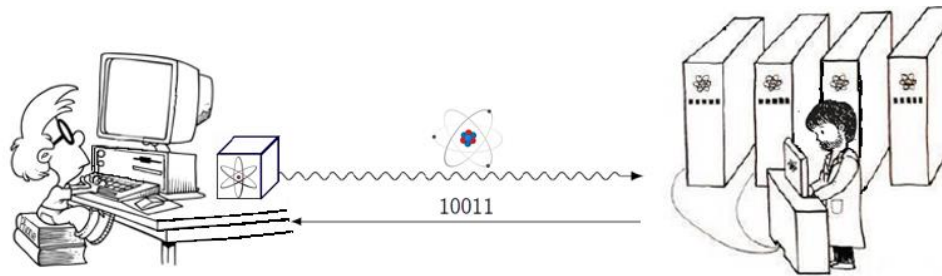


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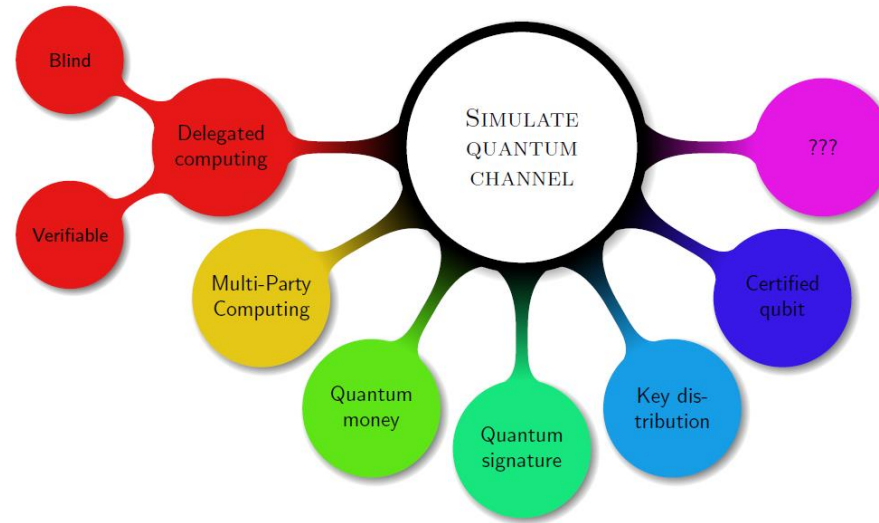


Functionality of Malicious 4-states QFactory  $\Rightarrow$  classical delegation of quantum computation (against malicious adversaries)

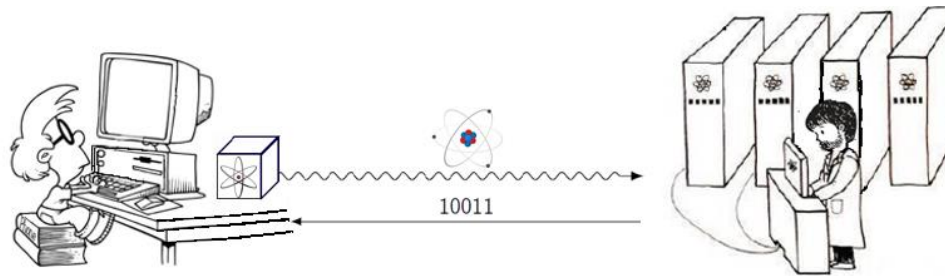


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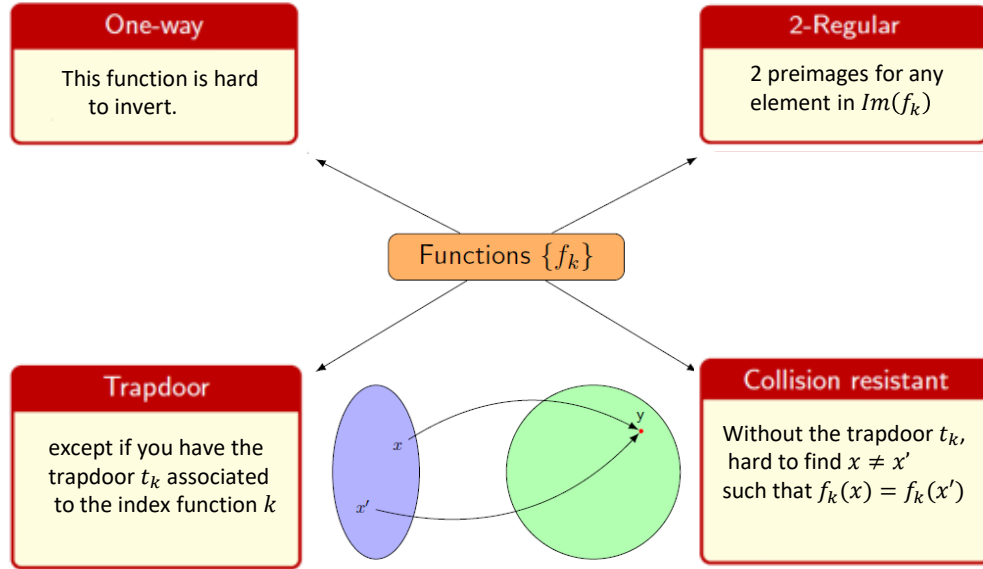
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Functionality of Malicious 4-states QFactory  $\Rightarrow$  classical delegation of quantum computation (against malicious adversaries)  
as long as the basis of qubits is hidden from any adversary

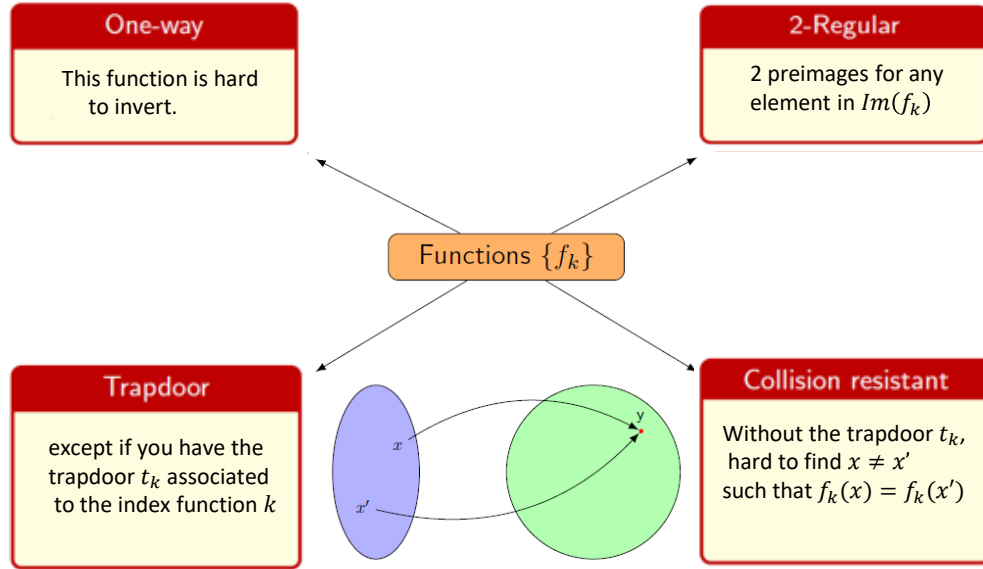


# Malicious 4-states QFactory Required Assumptions





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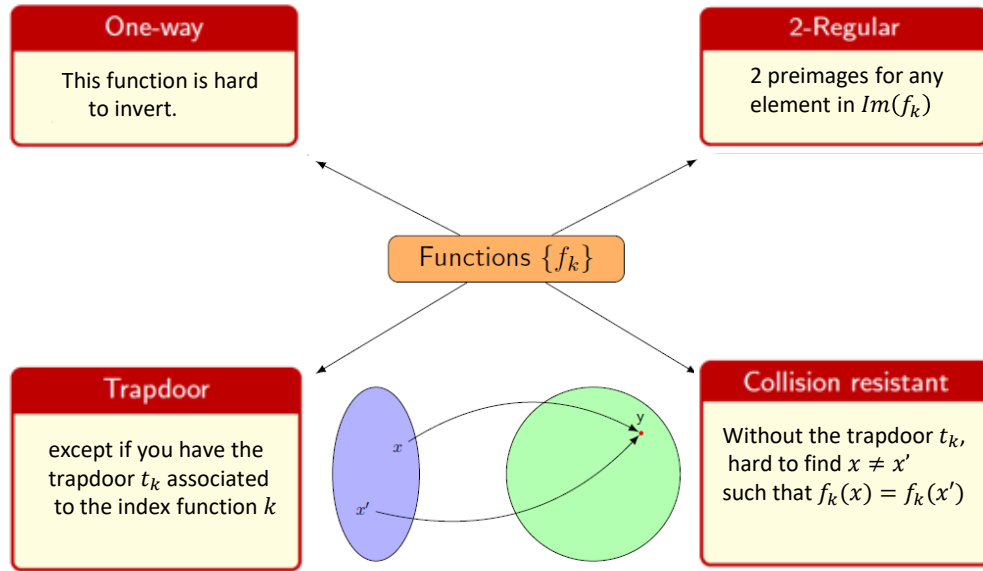
$g_k: D \rightarrow R$  injective, homomorphic, quantum-safe,  
trapdoor one-way;

$$f_k : D \times \{0, 1\} \rightarrow R$$

$$f_k(x, c) = \begin{cases} g_k(x), & \text{if } c = 0 \\ g_k(x) \star g_k(x_0) = g_k(x + x_0), & \text{if } c = 1 \end{cases}$$

where  $x_0$  is chosen by the Client at random from the domain of  $g_k$

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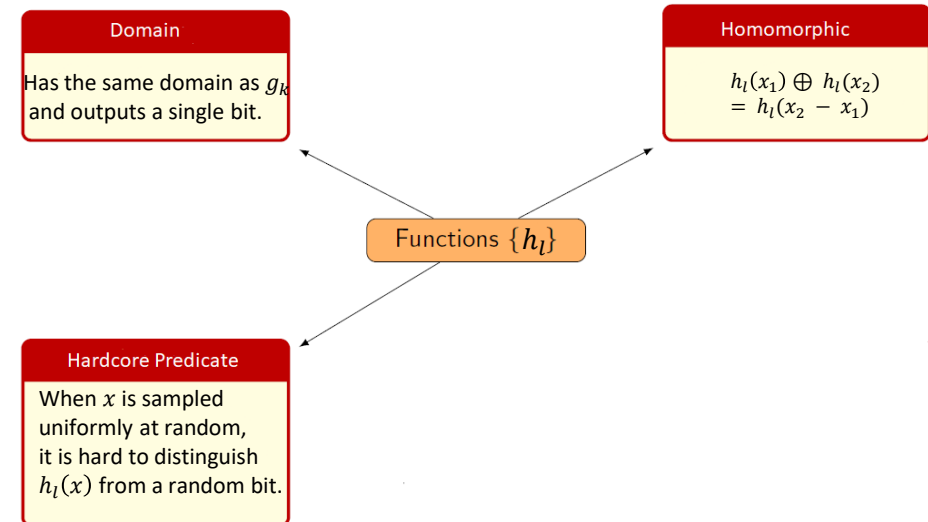


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# Malicious 4-states QFactory Protocol



*Choose  $(k, t_k)$*   
*Choose  $l$*



# Malicious 4-states QFactory Protocol



Choose  $(k, t_k)$   
Choose  $l$

$k, l$



# Malicious 4-states QFactory Protocol

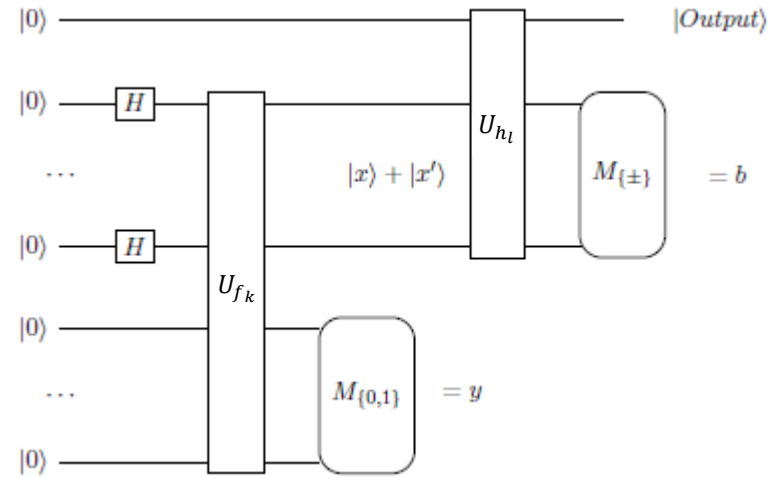


Choose  $(k, t_k)$   
Choose  $l$

$k, l$



Compute  
the circuit



# Malicious 4-states QFactory Protocol

$|0^n\rangle |0^m\rangle$

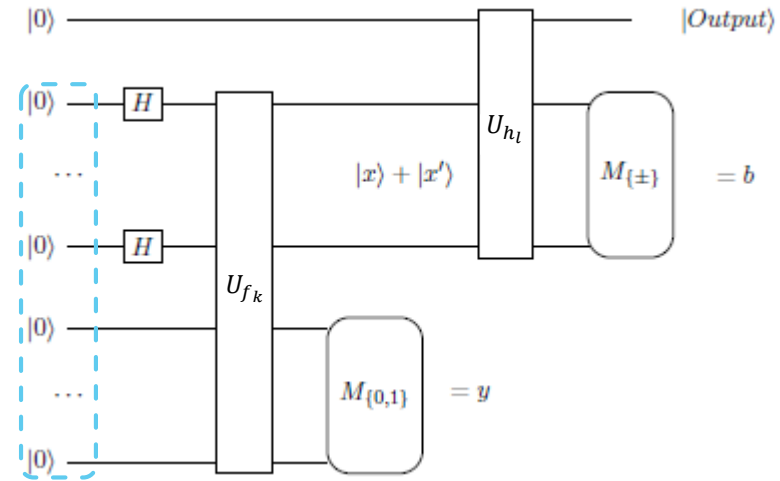


Choose  $(k, t_k)$   
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Compute  
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# Malicious 4-states QFactory Protocol

$$|0^n\rangle |0^m\rangle \rightarrow \sum_{x \in \text{Dom}(f_k)} |x\rangle |0^m\rangle$$

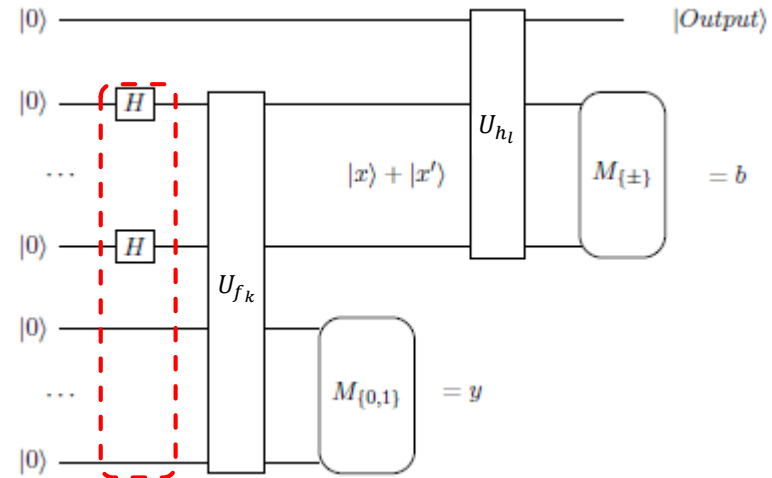


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Compute  
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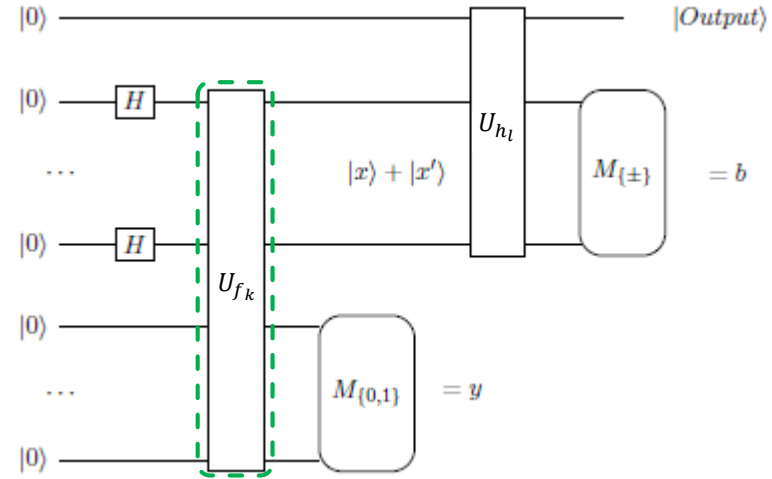
$$|0^n\rangle |0^m\rangle \rightarrow \sum_{x \in \text{Dom}(f_k)} |x\rangle |0^m\rangle \rightarrow \sum_{x \in \text{Dom}(f_k)} |x\rangle |f(x)\rangle$$



Choose  $(k, t_k)$   
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# Malicious 4-states QFactory Protocol

$$|0^n\rangle |0^m\rangle \rightarrow \sum_{x \in \text{Dom}(f_k)} |x\rangle |0^m\rangle \rightarrow \sum_{x \in \text{Dom}(f_k)} |x\rangle |f(x)\rangle = \sum_{y \in \text{Im}(f_k)} (|x\rangle + |x'\rangle) \otimes |y\rangle$$

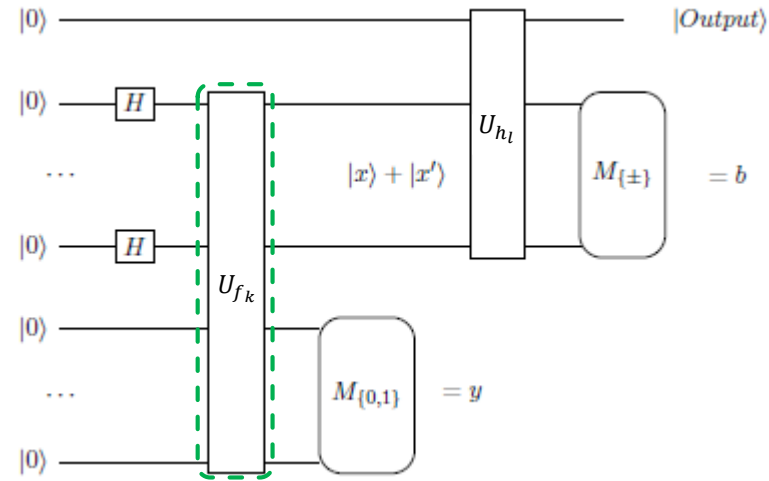


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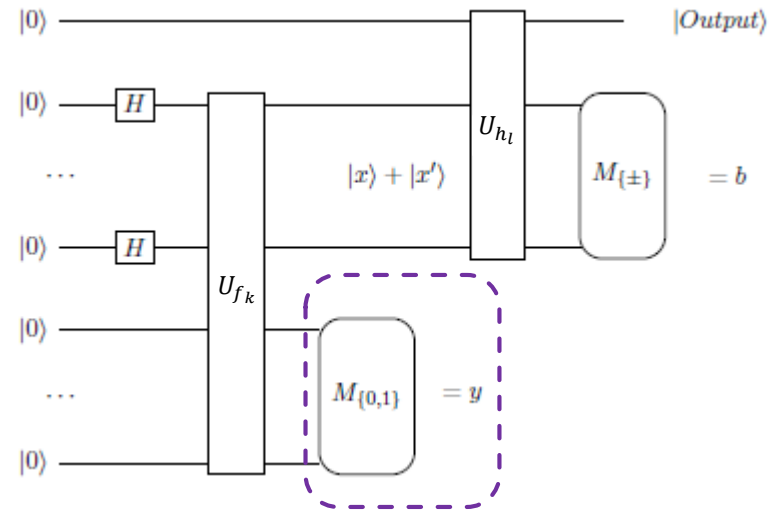
Choose  $(k, t_k)$   
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$k, l$



Compute  
the circuit

$$x = (z, 0) \quad x' = (z', 1)$$



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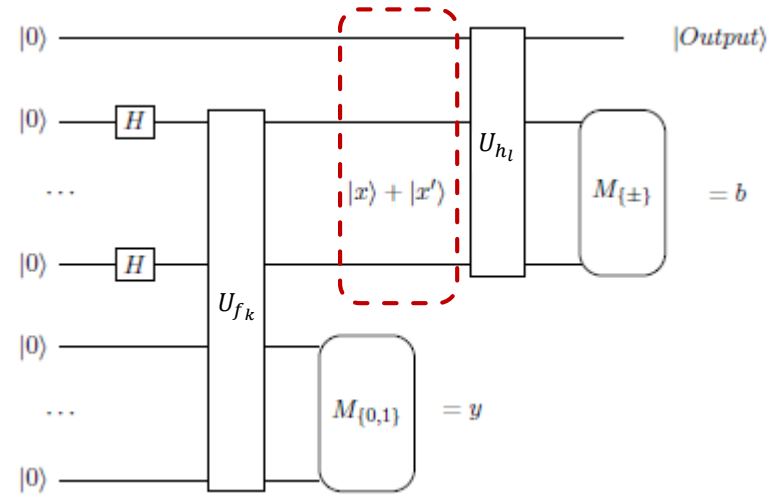


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Compute  
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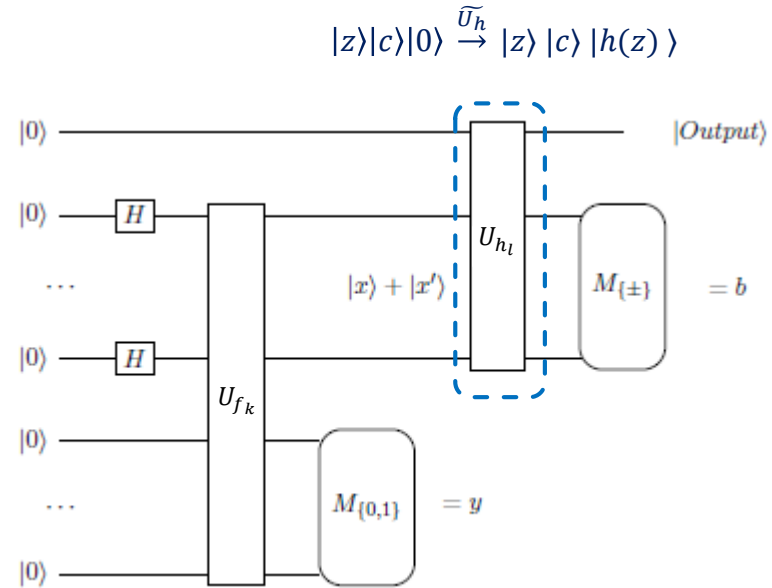


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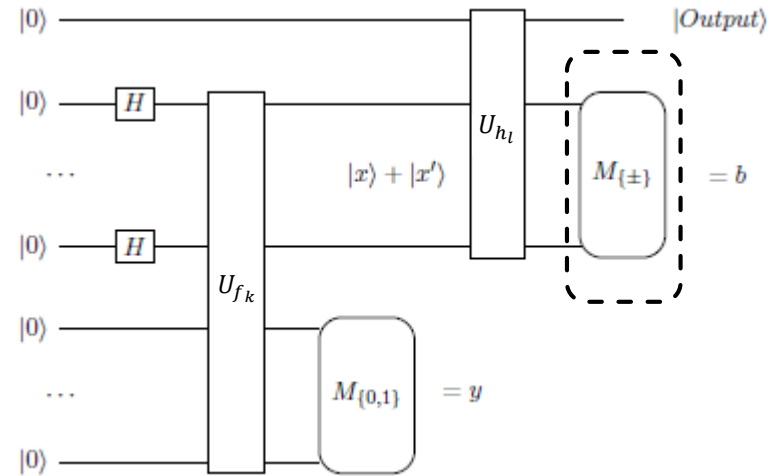


Choose  $(k, t_k)$   
Choose  $l$

 $k, l$ 

Compute  
the circuit

$$|z\rangle|c\rangle|0\rangle \xrightarrow{\widetilde{U}_h} |z\rangle|c\rangle|h(z)\rangle$$



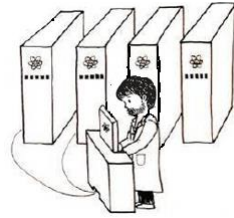
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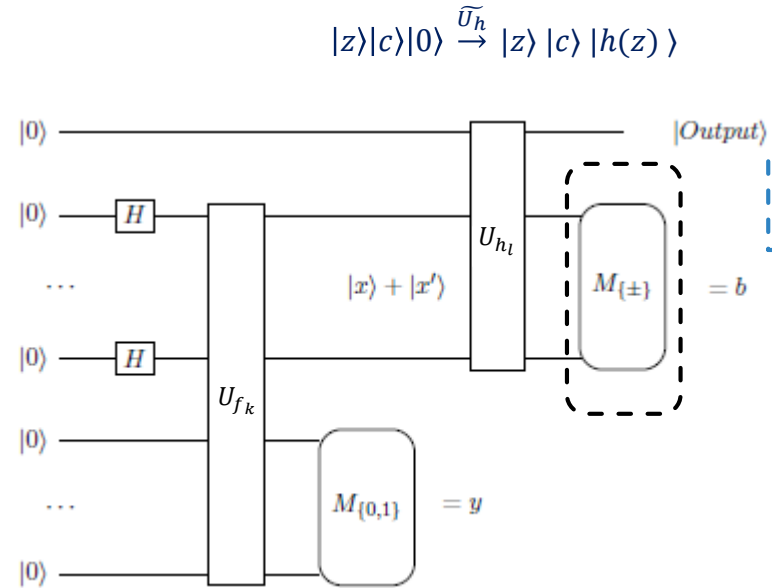


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$k, l$



Compute  
the circuit



$|\text{Output}\rangle \in \{|0\rangle, |1\rangle, |+\rangle, |-\rangle\}$

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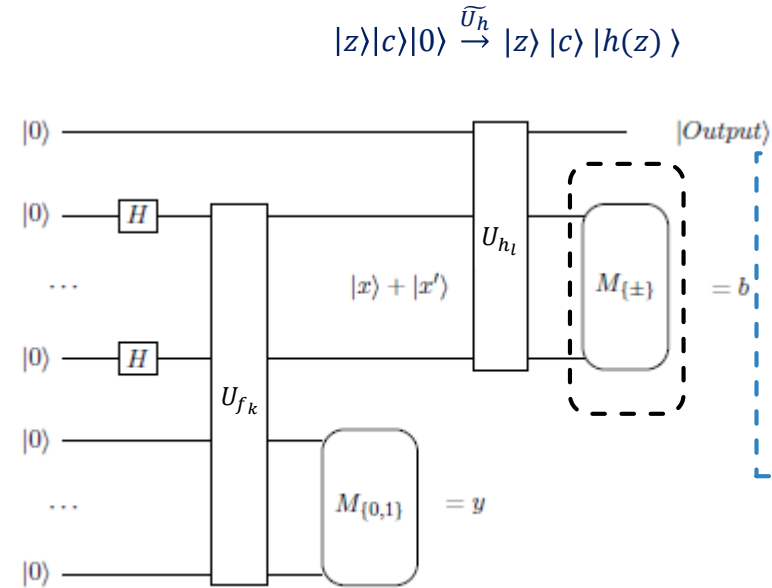
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$$\begin{aligned} x &= (z, 0) \\ x' &= (z', 1) \end{aligned}$$

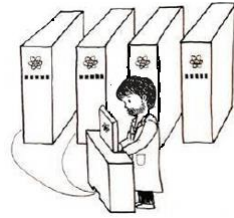
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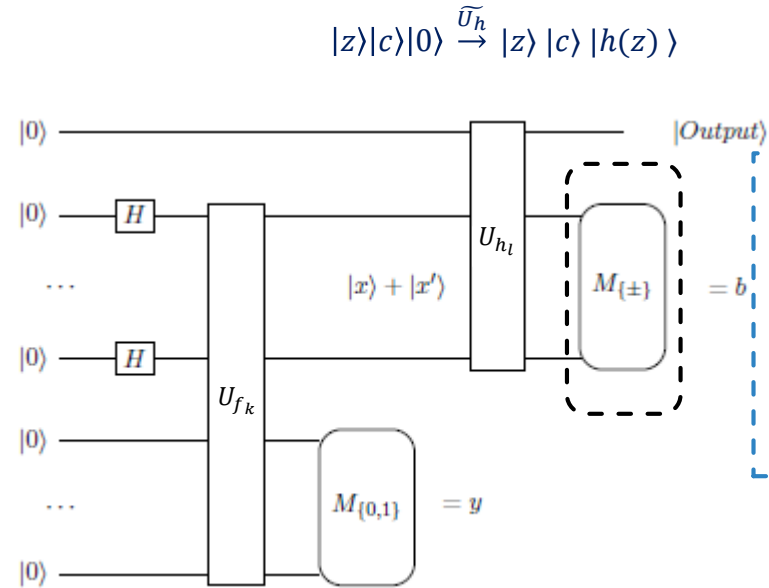


Choose  $(k, t_k)$   
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$k, l$



Compute  
the circuit



**Produces  $|\text{Output}\rangle$**

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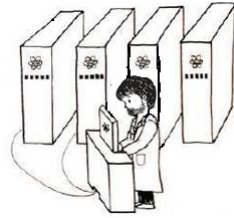
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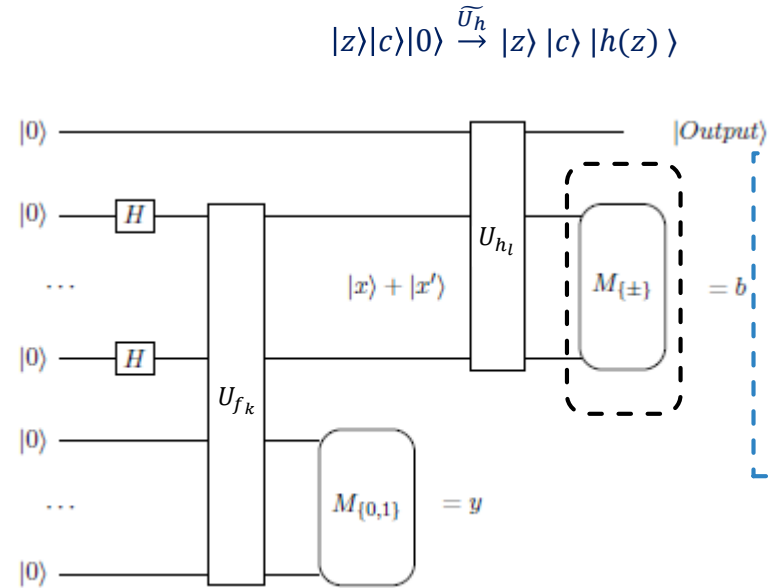
Choose  $(k, t_k)$   
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$k, l$



Compute  
the circuit

$y, b$



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Choose  $(k, t_k)$   
Choose  $l$

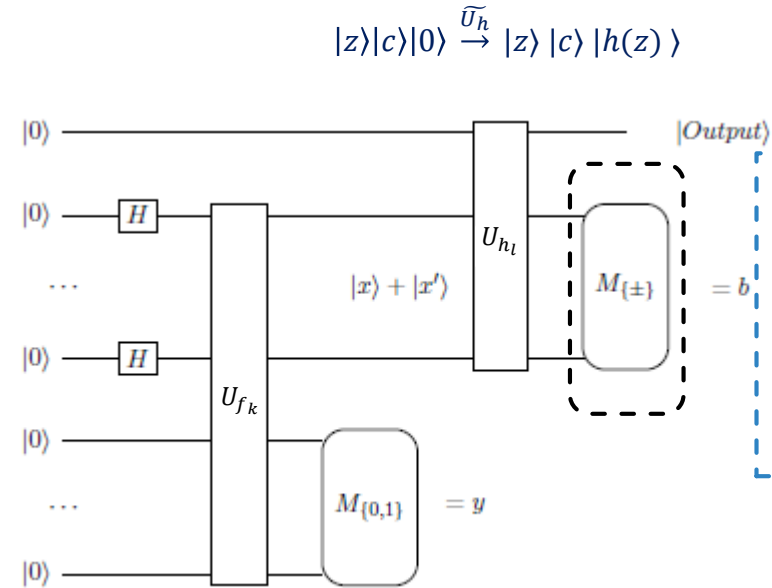
$k, l$



Compute  
the circuit

$y, b$

$(x, x') = \text{Inv}(t_k, y)$   
Compute  $B_1, B_2$



**Produces  $|\text{Output}\rangle$**

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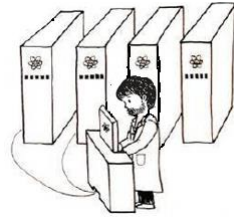
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Choose  $(k, t_k)$   
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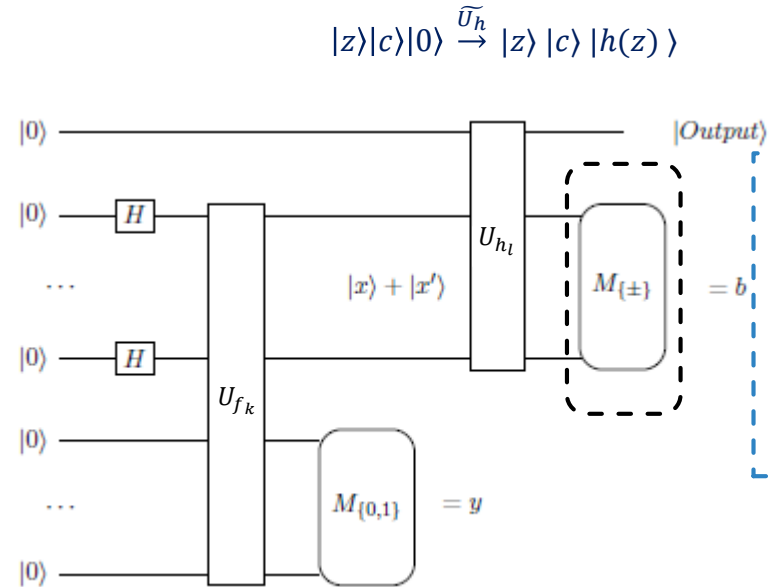
Compute  
the circuit

$y, b$

$(x, x') = \text{Inv}(t_k, y)$

Compute  $B_1, B_2$

**Gets Output**



**Produces  $|\mathbf{Output}\rangle$**

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$x = (z, 0)$

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# Security (in the quantum malicious setting)

- $|Output\rangle = H^{B_1} X^{B_2} |0\rangle$
- $B_1$  = the basis bit of  $|Output\rangle$
- If  $B_1 = 0$  then  $|Output\rangle \in \{|0\rangle, |1\rangle\}$  and if  $B_1 = 1$  then  $|Output\rangle \in \{|+\rangle, |-\rangle\}$

## Security

- Blindness of the basis  $B_1$  of  $|Output\rangle$  against malicious adversaries.
- **Theorem:** No matter what Bob does, he cannot determine  $B_1$ .

- Server cannot do better than a random guess:  $B_1$  is a **hard-core predicate** (wrt the function  $g$ );

# Security (in the quantum malicious setting)

- $B_1$  is a hard-core predicate  $\Rightarrow$  **basis-blindness**
- The *basis-blindness* is the “maximum” security:
  - Even after an honest run we can at most guarantee basis blindness, but not full blindness about the output state:
    - $|Output\rangle \in \{|0\rangle, |1\rangle, |+\rangle, |-\rangle\}$
    - Then the Adversary can determine  $B_2$  with probability at least  $\frac{3}{4}$ :
    - Makes a random guess  $\widetilde{B}_1$  and then measures  $|Output\rangle$  in the  $\widetilde{B}_1$  basis, obtaining measurement outcome  $\widetilde{B}_2$  : if  $\widetilde{B}_1 = B_1$  then  $\widetilde{B}_2 = B_2$  with probability 1, otherwise  $\widetilde{B}_2 = B_2$  with probability  $\frac{1}{2}$ ;
- Basis-blindness is proven to be sufficient for many secure computation protocols, e.g. *blind quantum computation* (UBQC protocol);
- Basis-blindness is required for classical verification of QFactory;  
 $\Rightarrow$  *classical verification of quantum computations*

# Security (in the quantum malicious setting)

Recall:

$$|Output\rangle \in \{|0\rangle, |1\rangle, |+\rangle, |-\rangle\}$$

$$|Output\rangle = H^{B_1} X^{B_2} |0\rangle$$

$$B_1 = h(z) \oplus h(z')$$

$$B_2 = \{[\sum (x_i \oplus x_i') \cdot b_i] \bmod 2 \cdot B_1\} \oplus [h(z) \cdot (1 \oplus B_1)]$$

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- $|Output\rangle \in \{|+\rangle, |-\rangle\} \Leftrightarrow B_1 = 1$

$\Rightarrow$  *Hiding* the basis equivalent to hiding  
 $B_1 = h(z) \oplus h(z')$

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- Using the definition of  $f$ :

$$f(z, c) = g(z) + c \cdot g(z_0) \stackrel{\text{homomorphic}}{=} g(z + c \cdot z_0)$$



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- $|Output\rangle \in \{|0\rangle, |1\rangle\} \Leftrightarrow B_1 = 0$
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$\Rightarrow$  *Hiding* the basis equivalent to hiding  
 $B_1 = h(z) \oplus h(z')$

- Using the definition of  $f$ :

$$f(z, c) = g(z) + c \cdot g(z_0) \stackrel{\text{homomorphic}}{=} g(z + c \cdot z_0)$$

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Recall:

$$|Output\rangle \in \{|0\rangle, |1\rangle, |+\rangle, |-\rangle\}$$

$$|Output\rangle = H^{B_1} X^{B_2} |0\rangle$$

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$$B_1 = h(z_0) \text{ is hidden}$$

# Security (in the quantum malicious setting)

## Overview

- ▶ The client picks at random  $z_0$  and then sends  $K' = (K, g_K(z_0))$  to the Server (as the public description of  $f$ )
- ▶ As the basis of the output qubit is  $B_1 = h(z_0)$ , then the basis is basically fixed by the Client at the very beginning of the protocol.
- ▶ The output basis depends only on the Client's random choice of  $z_0$  and is independent of the Server's communication.
- ▶ Then, no matter how the Server deviates and no matter what are the messages  $(y, b)$  sent by Server, to prove that the basis  $B_1 = h(z_0)$  is completely hidden from the Server, is *sufficient* to use that  $h$  is a hardcore predicate.

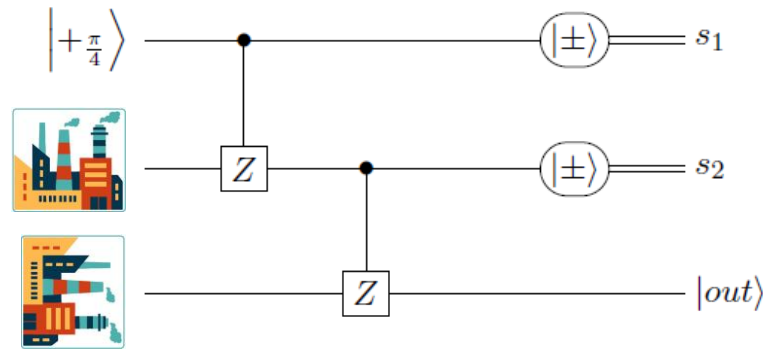
# Extensions of QFactory

# Malicious 8-states QFactory

- ▶ To use Malicious 4-states QFactory for applications where communication consists of  $|+\theta\rangle$ , with  $\theta \in \{0, \frac{\pi}{4}, \dots, \frac{7\pi}{4}\}$ , we provide a gadget that achieves such a state from 2 outputs of Malicious 4-states QFactory.

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$$|out\rangle = R \left[ L_1 \pi + L_2 \frac{\pi}{2} + L_3 \frac{\pi}{4} \right] |+\rangle$$

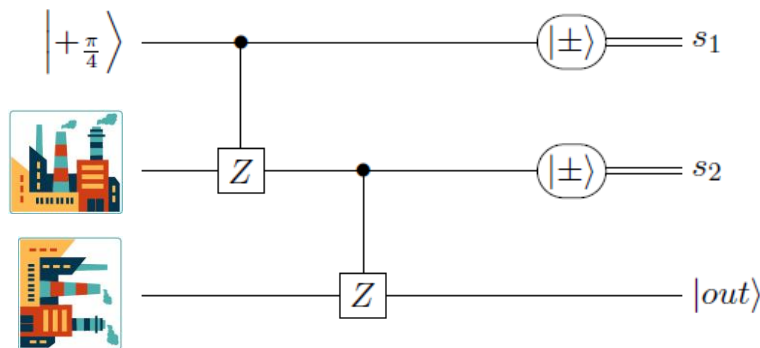
$$L_3 = B_1$$

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$$\begin{aligned} L_3 &= B_1 \\ L_2 &= B_1' \oplus [(B_2 \oplus s_2) \cdot B_1] \\ L_1 &= B_2' \oplus B_2 \oplus [B_1 \cdot (s_1 \oplus s_2)] \end{aligned}$$

- ▶ No information about the bases  $(L_2, L_3)$  of the new output state  $|out\rangle$  is leaked:
    - ▶ We prove the basis blindness of the output of the gadget by a reduction to the *basis-blindness* of 1 of the 2 outputs of Malicious 4-states QFactory;
- If you could determine  $L_2$  and  $L_3$ , then you would determine  $B_1$  or  $B_1'$ .

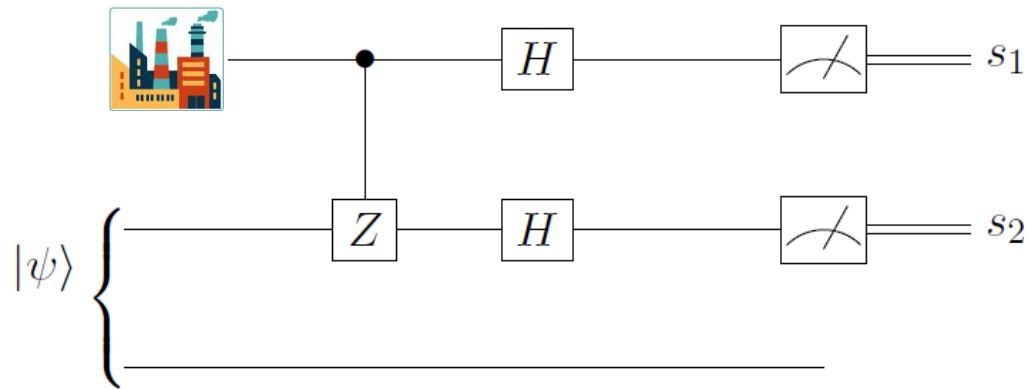


# Blind Measurements

- ▶ Perform a measurement on a first qubit of an arbitrary state  $|\psi\rangle$  in such a way that the adversary is oblivious whether he is performing a measurement in 1 out of 2 possible basis (e.g.  $X$  or  $Z$  basis).
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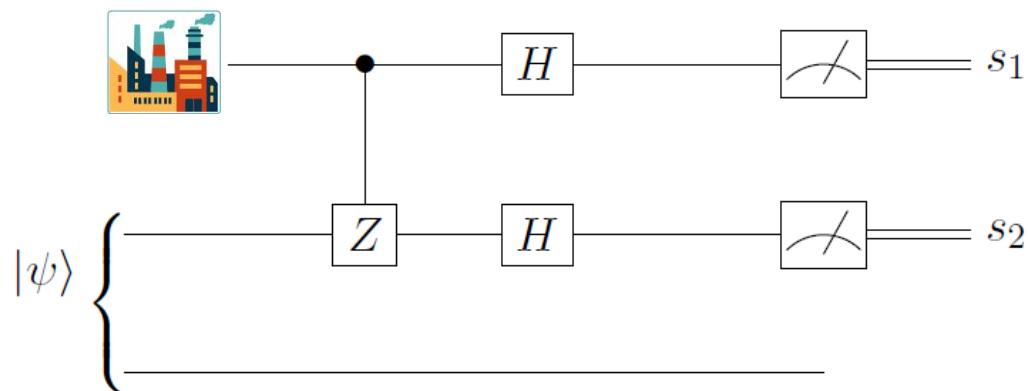
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- ▶ No information about the basis of the measurement is leaked;
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- ▶ Self-Testing
  - ▶ Given measurement statistics, classical parties are certain that some untrusted quantum states, that 2 **non-communicating** quantum parties share, are the states that the classical parties believe to have;
  - ▶ In our case, we replace the non-communication property with the basis-blindness condition;

# Classical verification of quantum computations



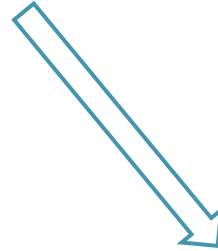
$\{|0\rangle, |1\rangle, |+\rangle, |-\rangle\}$

4 states hidden bases

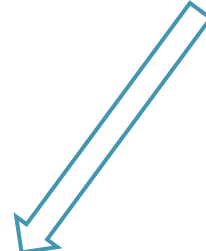


$|+\theta\rangle, \theta \in \{0, \frac{\pi}{4}, \dots, \frac{7\pi}{4}\}$

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Self-Testing



Verification

# Classical verification of quantum computations

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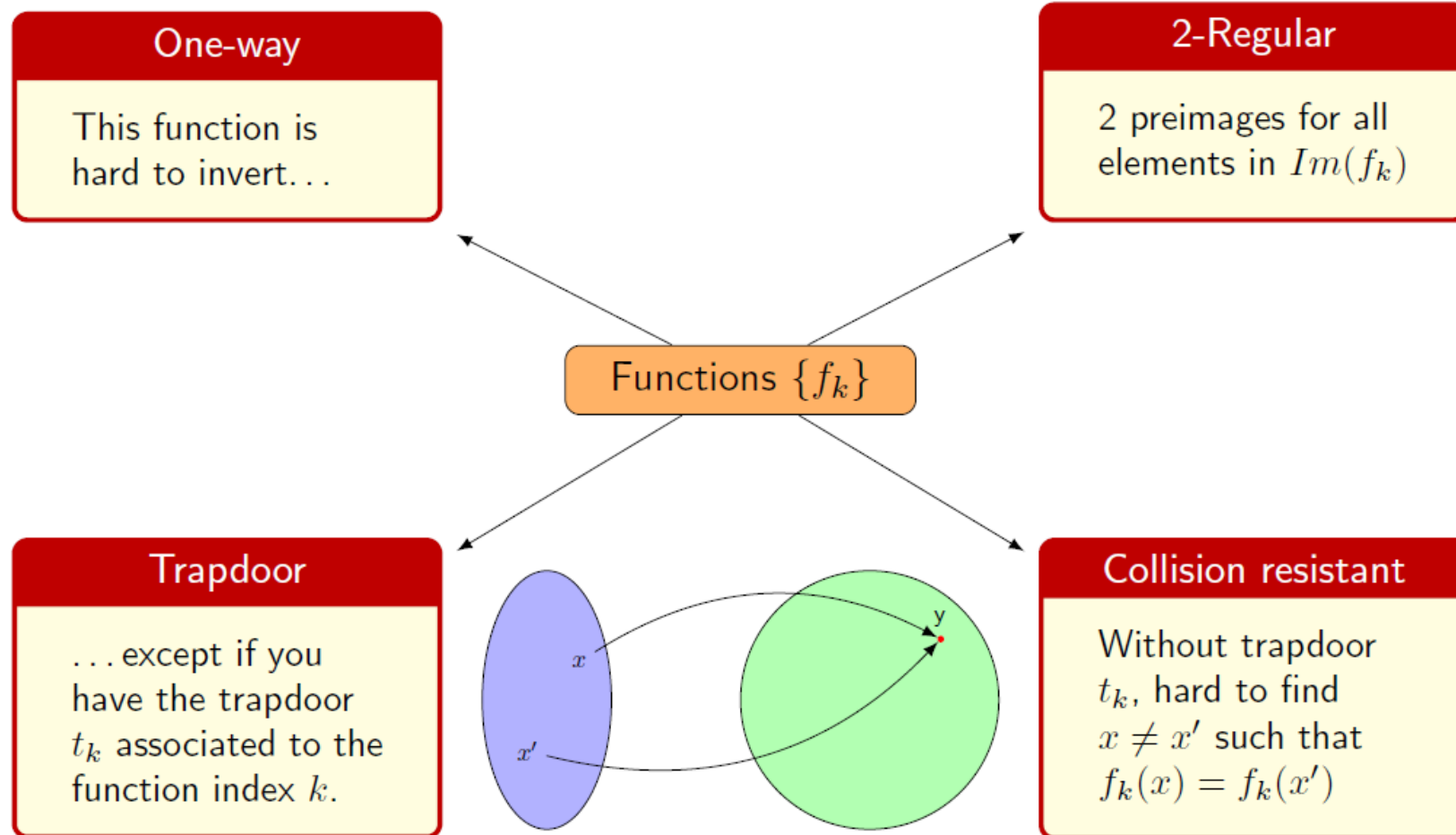
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5. Since the server does not know the basis bits of these test states, he is unlikely to succeed in guessing the correct statistics unless he is honest.

The background features abstract, overlapping geometric shapes in various shades of blue, ranging from light sky blue to deep navy blue. These shapes are primarily located on the left and right sides of the frame, creating a modern, architectural feel. The central area is a plain white space where the text is located.

# QHBC QFactory Function Construction

# QHBC QFactory

Required Assumptions:



# I. Function Constructions

- ▶ We propose 2 generic constructions, using:

- ▶ A) A bijective, quantum-safe, trapdoor one-way function  $g_k: D \rightarrow R$

$$f_{k'} : D \times \{0, 1\} \rightarrow R$$

$$f_{k'}(x, c) = \begin{cases} g_{k_1}(x), & \text{if } c = 0 \\ g_{k_2}(x), & \text{if } c = 1 \end{cases}$$

$$(k_1, t_{k_1}) \leftarrow_{\$} \text{Gen}_{\mathcal{G}}(1^n)$$

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- ▶ B) An injective, homomorphic, quantum-safe, trapdoor one-way function  $g_k: D \rightarrow R$

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$$(k, t_k) \leftarrow_{\$} \text{Gen}_{\mathcal{G}}(1^n)$$

$$x_0 \leftarrow_{\$} D \setminus \{0\}$$

$$k' := (k, g_k(x_0))$$

$$t'_k := (t_k, x_0)$$

where  $x_0$  is chosen by the Client at random from the domain of  $g_k$

## Injective, homomorphic, quantum-safe, trapdoor one-way function

Construction based on the Micciancio and Peikert trapdoor function - derived from the Learning With Errors problem:

$$\begin{aligned} g_K &: \mathbb{Z}_q^n \times \chi^m \rightarrow \mathbb{Z}_q^m \\ g_K(s, e) &= Ks + e \bmod q \end{aligned}$$

where  $K \leftarrow \mathbb{Z}_q^{m \times n}$  and  $e_i \in \chi$  if  $|e_i| \leq \mu = \frac{q}{4}$



# Homomorphic property

►  $g_K(s, e) + g_K(s_0, e_0) \bmod q = (Ks + e + Ks_0 + e_0) \bmod q = g_K((s + s_0) \bmod q, e + e_0)$

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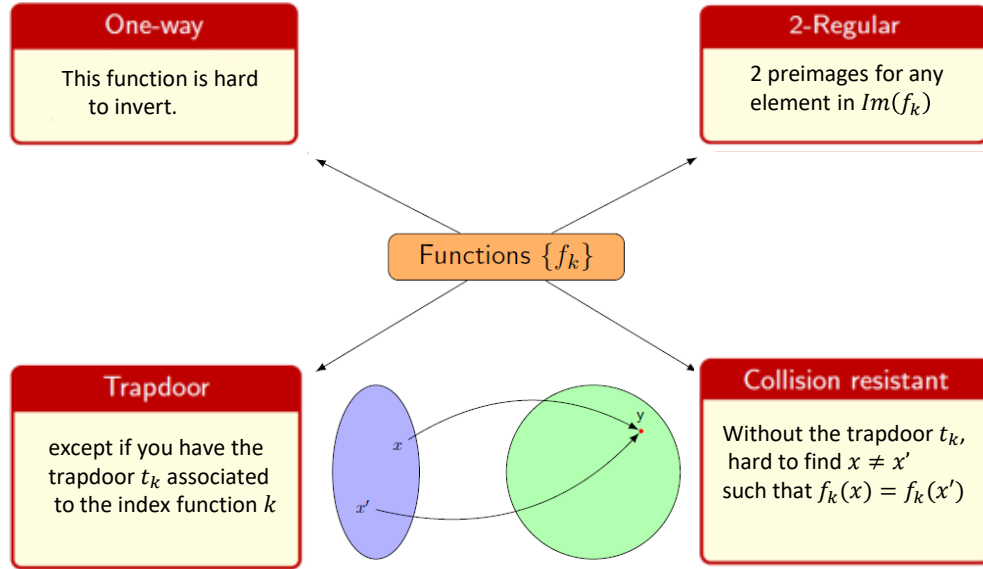
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- ▶ Otherwise, we will just have 1 preimage;
- ▶ To solve this:
  - ▶ We are sampling  $e_0$  from a smaller set, such that when added with a random input  $e$ , the total noise  $e + e_0$  is bounded by  $\mu$  with high probability;
  - ▶ We showed that if  $e_0$  is sampled such that it is bounded by  $\mu' = \frac{\mu}{m}$ , then  $e + e_0$  lies in the domain of the function with constant probability ➡  **$f$  is 2-regular with constant probability**
  - ▶ However, what we must show is that when  $e_0$  is restricted to this smaller domain  $g_K(s_0, e_0)$  is still hard to invert.

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- ▶ Finally, we show there exists an explicit choice of parameters such that both  $g$  and the restriction of  $g$  to the domain of  $e_0$  are one-way functions and such that all the other properties of  $g$  are preserved.

# Malicious QFactory Function Construction

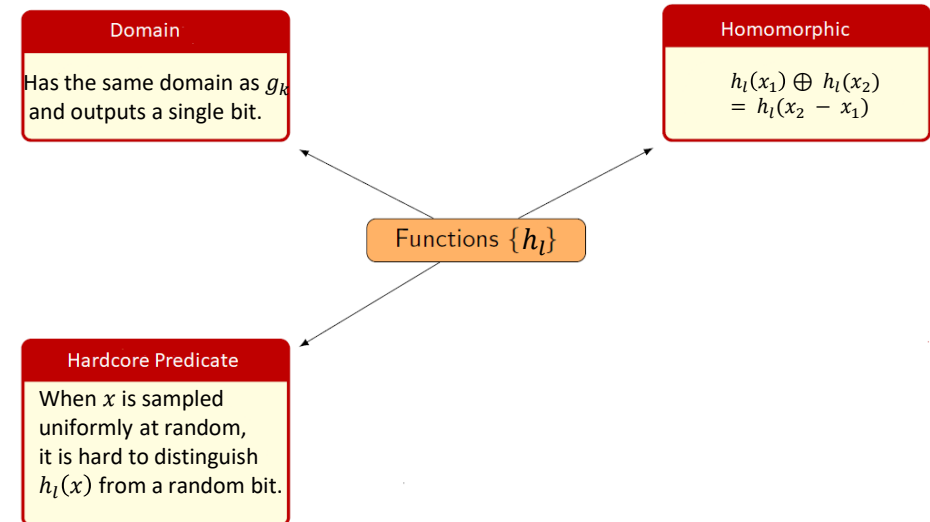
# Malicious QFactory Required Assumptions



$g_k: D \rightarrow R$  injective, homomorphic, quantum-safe, trapdoor one-way;

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# Malicious QFactory functions

► “QHBC” functions:

$$\bar{g}_K : \mathbb{Z}_q^n \times \chi^m \rightarrow \mathbb{Z}_q^m$$

$$K \stackrel{\$}{\leftarrow} \mathbb{Z}_q^{m \times n}$$

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# Construction of the function $h$

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## Properties of $g$

### 1. Homomorphic:

➤ 
$$\begin{aligned} g_K(s_1, e_1, d_1) + g_K(s_2, e_2, d_2) &= \bar{g}_K(s_1, e_1) + d_1 \cdot v + \bar{g}_K(s_2, e_2) + d_2 \cdot v \bmod q = \\ \bar{g}_K(s_1 + s_2 \bmod q, e_1 + e_2) + (d_1 + d_2) \cdot v \bmod q &= \bar{g}_K(s_1 + s_2 \bmod q, e_1 + e_2, d_1 \oplus d_2) \end{aligned}$$

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### 2. One-way:

► *Reduction to the one – wayness of  $\bar{g}_K$ :*

To invert  $y = \bar{g}_K(s, e)$  :  
     $d \xleftarrow{\$} \{0, 1\}$   
     $y' \leftarrow y + d \cdot v$   
     $(s', e', d') \leftarrow A_K(y')$   
    return  $(s', e')$

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Properties of  $g$

### 3. Injective:

- Suppose  $\exists (s_1, e_1, d_1), (s_2, e_2, d_2)$  s.t.  $g_K(s_1, e_1, d_1) = g_K(s_2, e_2, d_2)$
- $\bar{g}_K(s_1, e_1) - \bar{g}_K(s_2, e_2) + (d_1 - d_2) \cdot v = 0 \bmod q$
- If  $d_1 = d_2$  then  $\bar{g}_K(s_1, e_1) = \bar{g}_K(s_2, e_2) \Rightarrow s_1 = s_2, e_1 = e_2$  ✓

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► Suppose  $\exists (s_1, e_1, d_1), (s_2, e_2, d_2)$  s.t.  $g_K(s_1, e_1, d_1) = g_K(s_2, e_2, d_2)$

►  $\bar{g}_K(s_1, e_1) - \bar{g}_K(s_2, e_2) + (d_1 - d_2) \cdot v = 0 \bmod q$

► If  $d_1 = d_2$  then  $\bar{g}_K(s_1, e_1) = \bar{g}_K(s_2, e_2) \Rightarrow s_1 = s_2, e_1 = e_2$  ✓

► If  $d_1 \neq d_2 \Rightarrow \bar{g}_K(s_1, e_1) - \bar{g}_K(s_2, e_2) = v \Leftrightarrow K(s_1 - s_2) + (e_1 - e_2) = \begin{pmatrix} \frac{q}{2} \\ 0 \\ \dots \\ 0 \end{pmatrix} \bmod q \quad (*)$

►  $K = \begin{pmatrix} K_1 \\ \bar{K} \end{pmatrix}, e_1 - e_2 = e = \begin{pmatrix} e' \\ \bar{e} \end{pmatrix} \xRightarrow{(*)} \begin{cases} \langle K_1, s_1 - s_2 \rangle + e' = \frac{q}{2} & (1) \\ \bar{K}(s_1 - s_2) + \bar{e} = 0 & (2) \end{cases}$

► But  $\bar{g}_{\bar{K}}$  is also injective ( $\bar{g}$  is injective  $\forall m = \Omega(n)$ )  
 $\xRightarrow{(2)} s_1 = s_2$

$\xRightarrow{(1)} e' = \frac{q}{2}$ . But  $|e'| = |e_{1,1} - e_{2,1}| \leq |e_{1,1}| + |e_{2,1}| < \frac{q}{2}$ .

Contradiction

# Construction of the function $h$

►  $g_K : \mathbb{Z}_q^n \times \chi^m \times \{0, 1\} \rightarrow \mathbb{Z}_q^m$

$$g_K(s, e, d) = \bar{g}_K(s, e) + d \cdot v \bmod q = Ks + e + d \cdot \begin{pmatrix} \frac{q}{2} \\ 0 \\ \dots \\ 0 \end{pmatrix} \bmod q$$

►  $h : \mathbb{Z}_q^n \times \chi^m \times \{0, 1\} \rightarrow \{0, 1\}$

$$h(s, e, d) = d$$

## Properties of $h$

1. *Homomorphic*  $h(x_1) \oplus h(x_2) = h(x_2 - x_1)$

►  $h(s_1, e_1, d_1) \oplus h(s_2, e_2, d_2) = d_1 \oplus d_2 = h(s_2 - s_1 \bmod q, e_2 - e_1, d_2 \oplus d_1)$

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2. *Hardcore predicate* (wrt  $g$ ):

► Given  $(K, g_K(s, e, d))$  is hard to guess  $d$

► Hard to distinguish:  $D_1 = \{K, Ks + e\}$  and  $D_2 = \{K, Ks + e + v\}$

► From decisional LWE:  $D_1 \stackrel{c}{\approx} \{K, u\}, u \stackrel{u}{\leftarrow} \mathbb{Z}_q^m$

►  $v$  is a fixed vector:  $D_2 \stackrel{c}{\approx} \{K, u\} \stackrel{c}{\approx} D_1$



# Summary and Future work

- ▶ QFactory: simulates quantum channel from classical channel;
- ▶ Solve blind delegated quantum computations using ~~quantum client~~ → classical client;
- ▶ Protocol is secure in the malicious setting;
- ▶ Several extensions of the protocol can be achieved, including classical verification of quantum computations;

# Summary and Future work

- ▶ QFactory: simulates quantum channel from classical channel;
- ▶ Solve blind delegated quantum computations using ~~quantum client~~ → classical client;
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- ▶ Several extensions of the protocol can be achieved, including classical verification of quantum computations;

## Next:

- ▶ Improve the efficiency of the QFactory protocol, by looking at other post-quantum solutions;
- ▶ Prove the security of the QFactory module in the composable setting;
- ▶ Explore new possible applications (e.g. multiparty quantum computation).

1) “On the possibility of classical client blind quantum computing” (Cojocaru, Colisson, Kashefi, Wallden)

▶ <https://arxiv.org/abs/1802.08759>

2) “QFactory: classically-instructed remote secret qubits preparation” (Cojocaru, Colisson, Kashefi, Wallden)

▶ <https://arxiv.org/abs/1904.06303>

Thank you!

# MP Trapdoor function

- ▶  $q = 2^k$
- ▶  $g^t = [2^0 \ 2^1 \ \dots \ 2^{k-1}] \in \mathbb{Z}_q^k$
- ▶  $G = I_n \otimes g^t \in \mathbb{Z}_q^{n \times nk}$

# MP Trapdoor function

► I) Invert  $\boxed{\bar{b} = g_{g^t}(s, e)} = s \cdot g^t + e^t,$

where  $e \in \mathbb{Z}^k$  ,  $s = s_{k-1}s_{k-2} \dots s_1s_0 \in \mathbb{Z}_q$  ,  $s_i \in \{0,1\}$  and  $e_i \in \left[-\frac{q}{4}, \frac{q}{4}\right]$

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- ▶  $\bar{b}_{k-2} = 2^{k-2} \cdot (s_0 + 2s_1 + \dots + 2^{k-1}s_{k-1}) + e_{k-2}$
- ▶  $\bar{b}_{k-2} = 2^{k-2}s_0 + 2^{k-1}s_1 + e_{k-2} \bmod q$
- ▶  $\bar{b}_{k-2} - 2^{k-2}s_0 = \frac{q}{2} s_1 + e_{k-2} \bmod q$
- ▶ If  $\bar{b}_{k-2} - 2^{k-2}s_0$  is closer to  $\frac{q}{2}$  than to 0, then  $s_1 = 1$ , otherwise  $s_1 = 0$ .
- ▶ And so on ...



# MP Trapdoor function

- ▶ II) Invert  $\boxed{\bar{b} = g_G(s, e)} = s^t \cdot G + e^t$

where  $s = [s_0 \ s_1 \ \dots \ s_{n-1}] \in \mathbb{Z}_q^n$  and  $e = [e_0 \ \dots \ e_{nk-1}] \in \mathbb{Z}^{nk}$

- ▶  $\bar{b} = [s_0 \cdot g^t, s_1 \cdot g^t, \dots, s_{n-1} \cdot g^t] + [e_0 \ \dots \ e_{nk-1}]$
- ▶  $\bar{b} = [g_{g^t}(s_0, e^{(1)}), g_{g^t}(s_1, e^{(2)}), \dots, g_{g^t}(s_{n-1}, e^{(n)})]$ ,
  - ▶ where  $e^{(1)}$  are the first  $n$  elements of  $e$ ,  $e^{(2)}$  - the next  $n$  elements of  $e$  and so on;
- ▶ Then, we run Invert  $g_{g^t}(s, e)$   $n$  times for each component of  $\bar{b}$

# MP Trapdoor function

- ▶ III) Generate Key & Trapdoor
- ▶ Idea: For an arbitrary index  $K$ , the trapdoor  $t_K$  is such that  $K \cdot \begin{bmatrix} R \\ I \end{bmatrix} = G$

# MP Trapdoor function

- ▶ III) Generate Key & Trapdoor
- ▶ Idea: For an arbitrary index  $K$ , the trapdoor  $t_K$  is such that  $K \cdot \begin{bmatrix} R \\ I \end{bmatrix} = G$
- ▶ 1)  $R \xleftarrow{\$} \mathbb{Z}^{(m-nk) \times nk}$
- ▶ 2)  $T = \begin{bmatrix} I_{m-nk} & R \\ 0 & I_{nk} \end{bmatrix} \Rightarrow T^{-1} = \begin{bmatrix} I_{m-nk} & -R \\ 0 & I_{nk} \end{bmatrix}$
- ▶ 3)  $\bar{A} \xleftarrow{\$} \mathbb{Z}_q^{n \times (m-nk)}$
- ▶ 4)  $A' = [\bar{A} \mid G] \in \mathbb{Z}_q^{n \times (nk + m - nk)}$
- ▶ 5)  $K = A' \cdot T^{-1} \in \mathbb{Z}_q^{n \times m}$
- ▶ 6)  $K = [\bar{A} \mid G] \cdot \begin{bmatrix} I_{m-nk} & -R \\ 0 & I_{nk} \end{bmatrix} = [\bar{A} \mid G - \bar{A}R]$ 
  - ▶  $K$  is close to uniform as long as  $[\bar{A} \mid \bar{A}R]$  is close to uniform;
- ▶ 7)  $K \cdot \begin{bmatrix} R \\ I \end{bmatrix} = [\bar{A} \mid G - \bar{A}R] \cdot \begin{bmatrix} R \\ I \end{bmatrix} = \bar{A}R + G - \bar{A}R = G$
- ▶ Output  $K, t_K = R$

# MP Trapdoor function

- ▶ IV) Invert ( $b = g_K(s, e), t_K$ )
- ▶  $b = s^t \cdot K + e^t$
- ▶  $b' \leftarrow b \cdot \begin{bmatrix} t_K \\ I \end{bmatrix} = s^t \cdot K \cdot \begin{bmatrix} t_K \\ I \end{bmatrix} + e^t \cdot \begin{bmatrix} t_K \\ I \end{bmatrix} = s^t \cdot G + e^t \cdot \begin{bmatrix} t_K \\ I \end{bmatrix} = g_G\left(s, e^t \cdot \begin{bmatrix} t_K \\ I \end{bmatrix}\right)$
- ▶ Run  $\text{Invert}_G(b') \Rightarrow s$  ,  $e = b - s^t \cdot K$