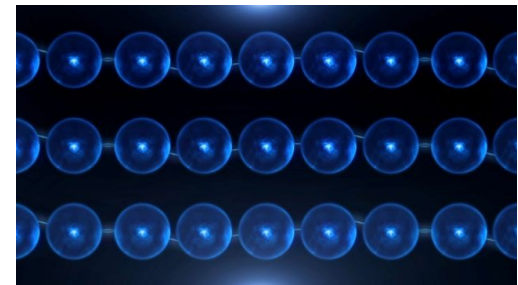
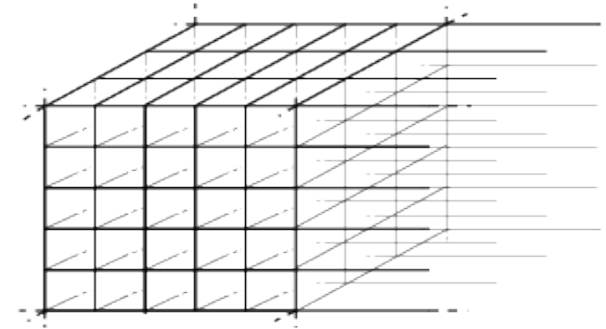


# On the quantum complexity of the continuous hidden subgroup problem

Koen de Boer, Léo Ducas, Serge Fehr

# Overview

- Introduction
- Problem statement
- Quantum algorithm
- Error analysis



# Introduction

A quantum algorithm for computing the unit group of an arbitrary degree number field (2014)

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- Generalizes the Hidden Subgroup Problem to  $\mathbb{R}^m$
- Computes unit groups of number fields
- Used to prove a (quantum) hardness-gap between Ideal-SVP and SVP [CGS14,CDPR16,BS16]
- Possible conseq. in crypto based on lattices with algebraic structure [CDW17]

# Introduction

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## Shortcomings

THEOREM 6.1. *There is a polynomial time quantum algorithm for solving the HSP over  $\mathbb{R}^m$ .*

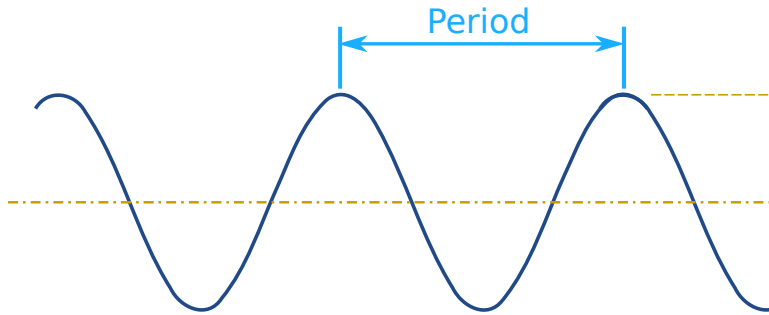
- No exclusion of **intractable** instances
- Polynomial **in which variable?**
- **Only high-level reasoning** in the ext. abstract
- Up to now, 5 years later, **no full version** published



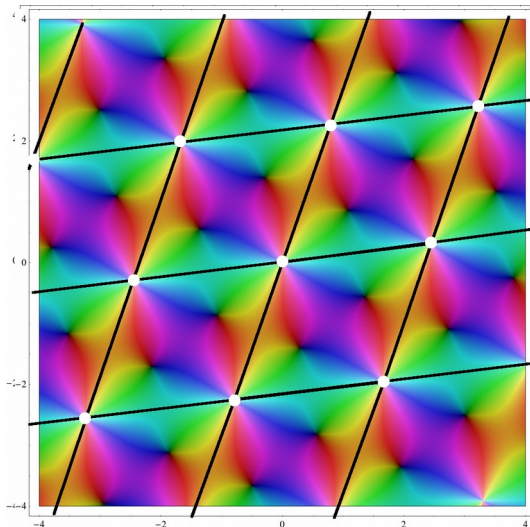
Extended  
abstract (2014)

# Problem statement (informal)

- Given a 'nice' periodic function, find its period.



- More psychedelic example in 2d:



- Insight: In higher dimensions the period is encoded by a ***lattice***

# Problem statement (formal)

- Given black-box access to a function  $f : \mathbb{R}^m \rightarrow \mathcal{S} \subseteq \mathbb{C}^n$  that satisfies the following:

(i)  $f$  is *periodic* w.r.t. some lattice  $\Lambda$

$$f(x + \ell) = f(x) \text{ for all } x \in \mathbb{R}^m \text{ and } \ell \in \Lambda$$

(ii)  $f$  is *Lipschitz-continuous*

$$|f(x) - f(y)| \leq a \cdot |x - y|$$

(iii)  $f$  is *seperable*, i.e., not too constant.

If  $d_{\mathbb{R}^m / \Lambda}(x, y) \geq r$ , then  $|\langle f(x), f(y) \rangle| \leq \epsilon$ , for all  $x, y \in \mathbb{R}^m$

- Find:** A  $\tau$ -approximate basis of the lattice  $\Lambda$

# Our contributions

- Statement with all dependencies on parameters

**Theorem 1.** *There exists a quantum algorithm that, given access to an  $(a, r, \epsilon)$ -HSP oracle with period lattice  $\Lambda$ ,  $r < \lambda_1(\Lambda)/6$  and  $\epsilon < 1/4$ , computes, with constant success probability, an approximate basis  $\tilde{B} = B + \Delta_B$  of this lattice  $\Lambda$ , satisfying  $\|\Delta_B\| < \tau$ .*

*This algorithm makes  $k$  quantum oracle calls to the  $(a, r, \epsilon)$ -HSP oracle, and uses  $mQ + n$  qubits,  $O(km^2Q^2)$  quantum gates and  $\text{poly}(m, \log \frac{a}{\lambda_1^* \tau})$  classical bit operations, where*

$$Q = O(m \log(m \log k)) + O(mk) + O\left(\log \frac{a}{\lambda_1^* \tau}\right), \quad (1)$$

$$k = O(m) + O(\log m + m \log a + \log \det \Lambda). \quad (2)$$

- Rigorous proof of this statement
- Simplifying the quantum algorithm of Eisenträger et al.

# High level approach

This talk



- Sample approx. dual lattice points  $\tilde{\ell}^*$  with  $\ell^* \in \Lambda^*$  using a quantum algorithm
- From enough of such  $\tilde{\ell}^*$ , recover an approx. dual basis  $\tilde{D}$  of  $\Lambda^*$
- From  $\tilde{D}$  recover an approx. primal basis  $\tilde{B}$  of  $\Lambda$



# Some important thoughts

- The notion of the *dual lattice*

$$\Lambda^* = \{\ell^* \in \text{span}(\Lambda) \mid \langle \ell^*, \ell \rangle \in \mathbb{Z} \text{ for all } \ell \in \Lambda\}$$

- Define

$$\chi_{\ell^*} : x \mapsto e^{2\pi i \langle x, \ell^* \rangle}$$

- Every nice  $\Lambda$ -periodic function  $f$  can be written

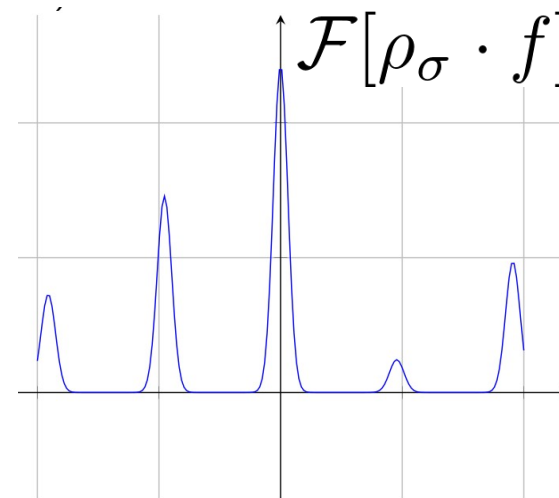
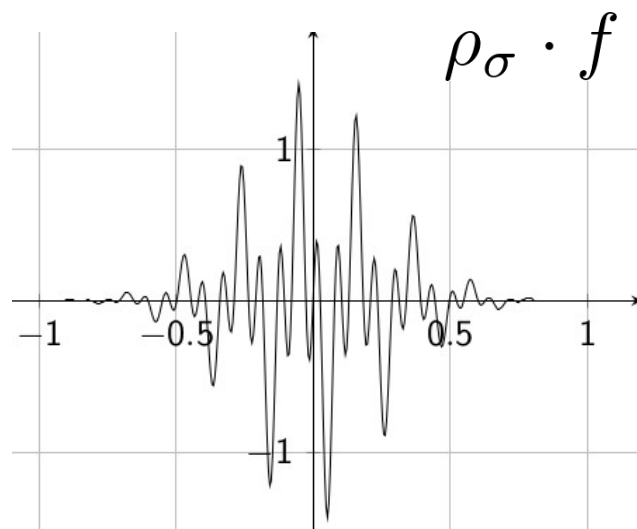
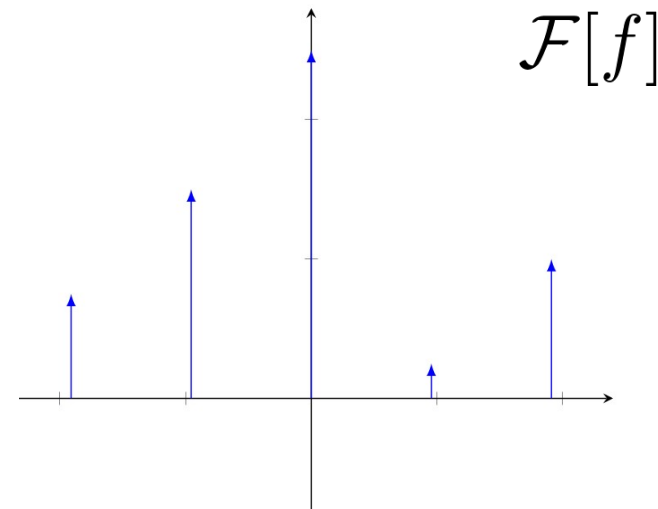
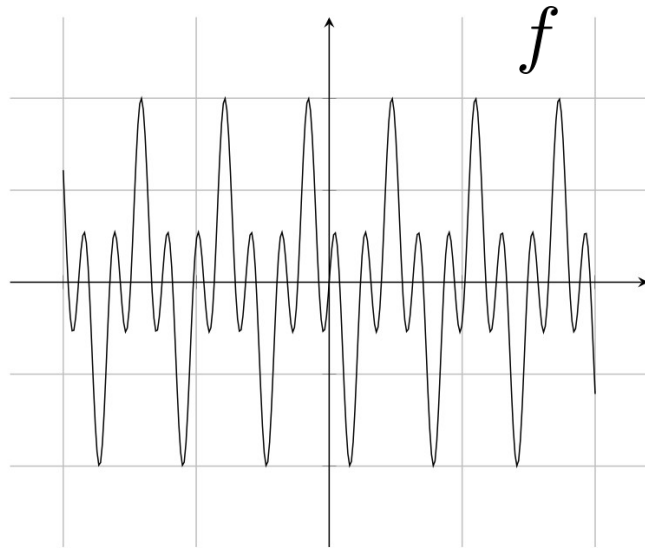
$$f = \sum_{\ell^* \in \Lambda^*} c_{\ell^*} \chi_{\ell^*} \quad \text{with} \quad c_{\ell^*} \in \mathbb{C}^n$$

the *Fourier decomposition* of  $f$



# One more important thought

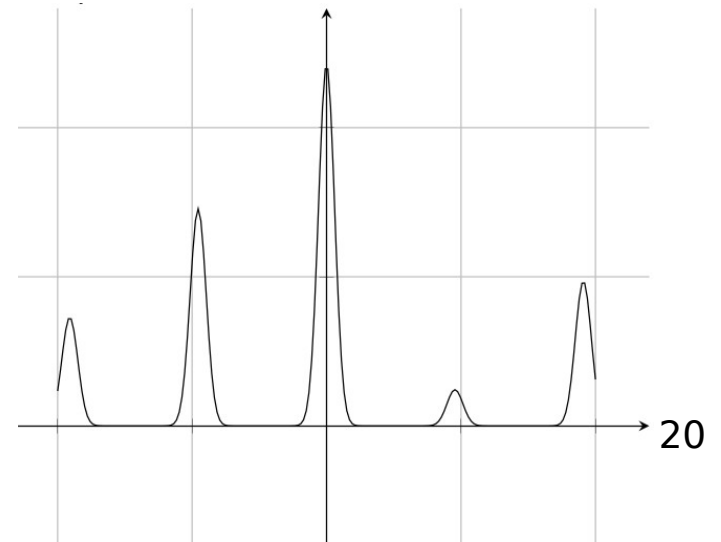
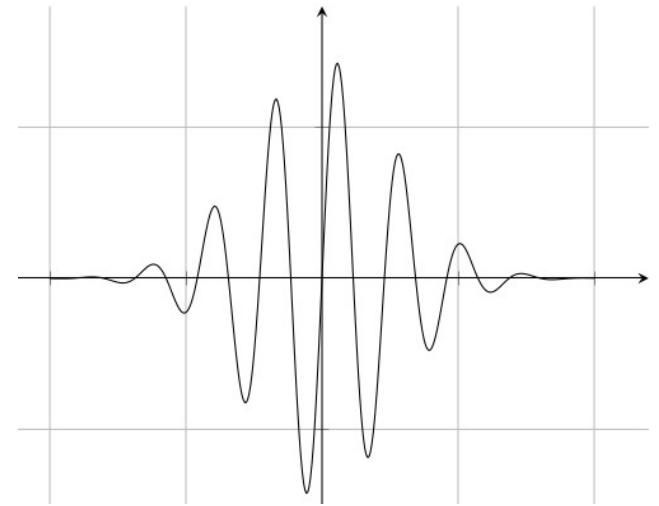
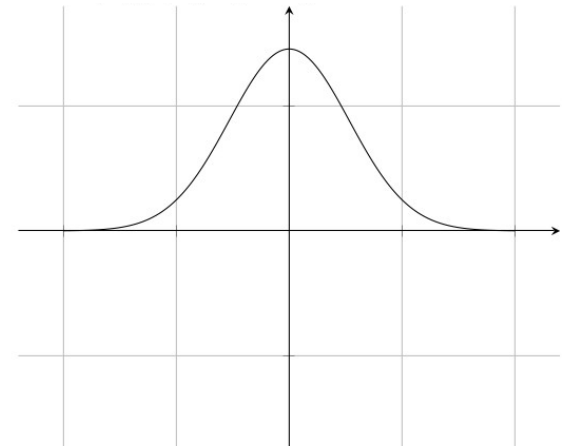
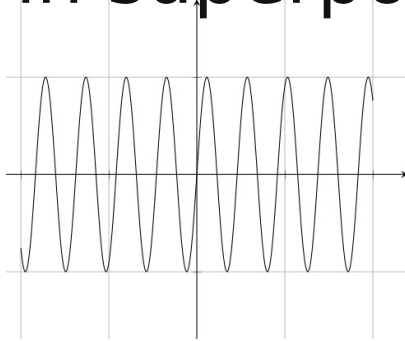
- The **convolution theorem**  $\mathcal{F}[f \cdot g] = \mathcal{F}[f] \star \mathcal{F}[g]$



# Global idea

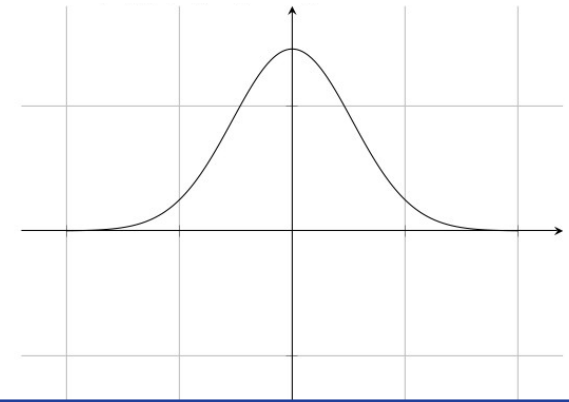
- Create the Gaussian superposition
- Query  $f$  in superposition
- Apply the Fourier Transform
- Measure

$f =$



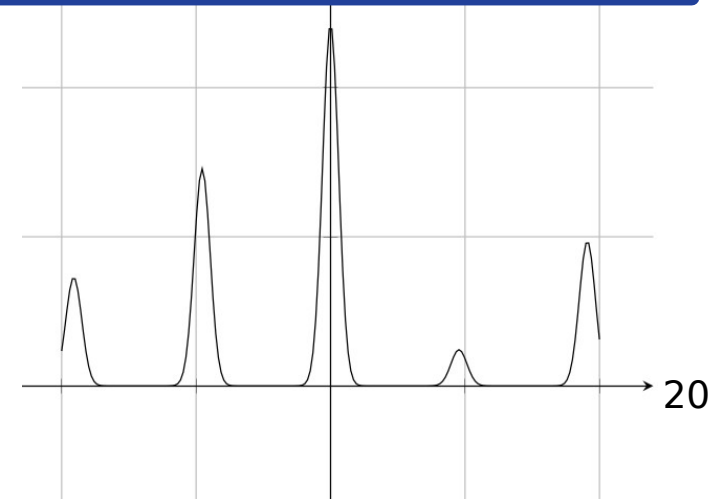
# Global idea

- Create the Gaussian superposition

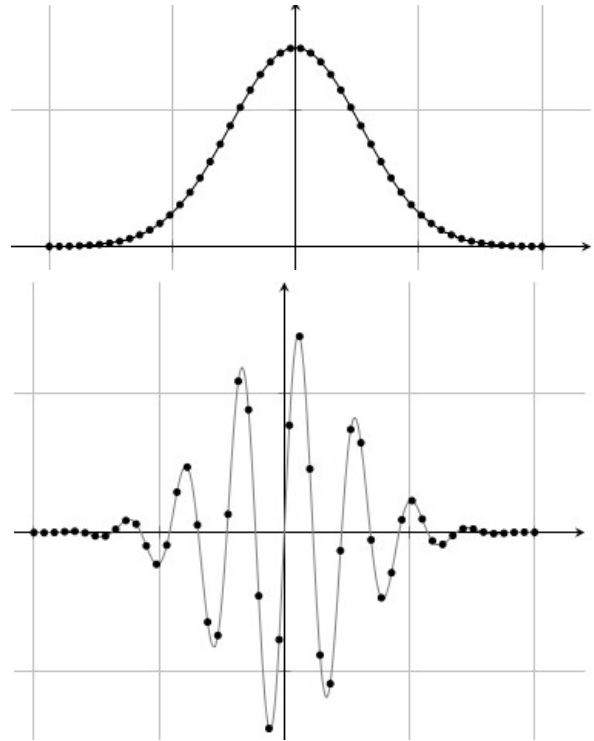


- Q computers only have **finitely many qubits**
- We need to **discretize** and 'window' the wave
- Fourier transf. becomes **Finite Fourier Transf.**

- Apply the Fourier Transform
- Measure



# Quantum algorithm

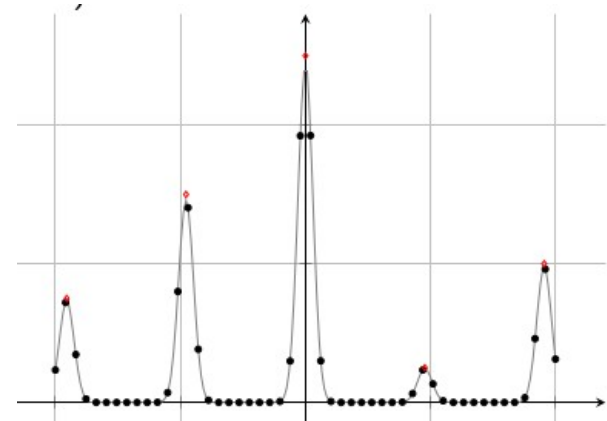
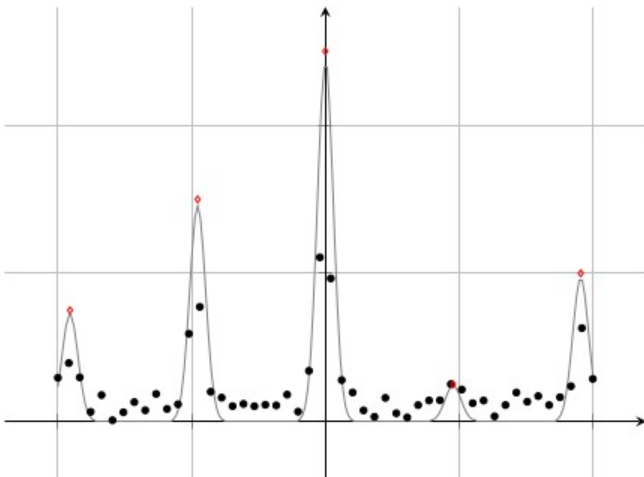


**Actual case:**  
Finite Fourier  
transform

**Ideal case:**  
Fourier transform  
restricted to grid

?

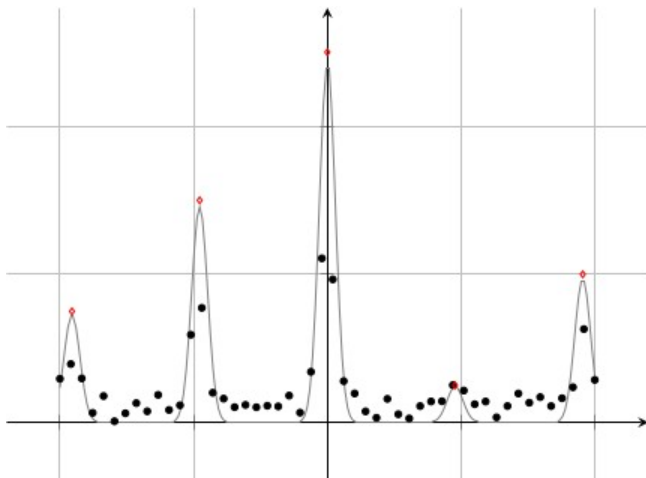
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# Quantum algorithm

- How 'fine' must the **grid** be?
- How is it related with **parameters**  $a$ ,  $r$ ,  $\varepsilon$ ,  $\tau$  ?
- How **fast** is the convergence?

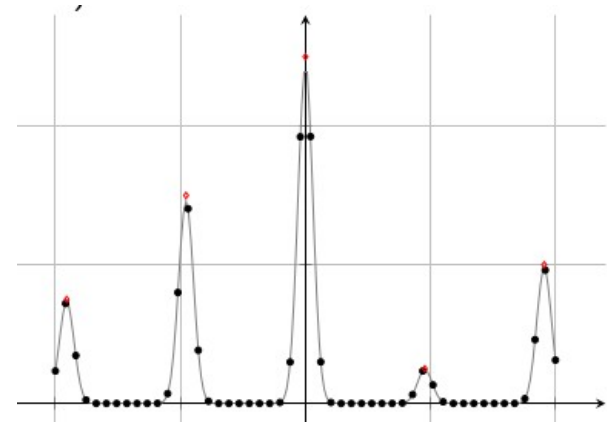
**Actual case:**  
Finite Fourier  
transform



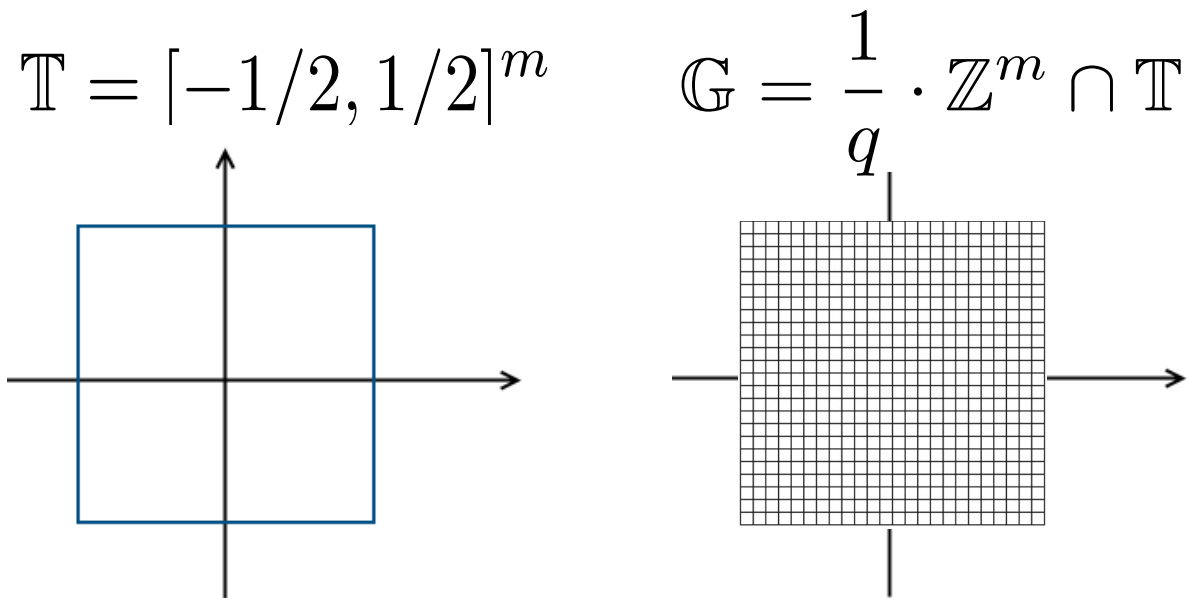
?

≈

**Ideal case:**  
Fourier transform  
restricted to grid



# Fourier transforms



$$\text{error} \approx \frac{a}{q}$$

$$\mathcal{F}_{\mathbb{G}}\{f \cdot \rho_{\sigma}\}(y) = \frac{1}{|\mathbb{G}|} \sum_{x \in \mathbb{G}} e^{-2\pi i \langle x, y \rangle} \cdot f(x) \rho_{\sigma}(x)$$

$$\mathcal{F}_{\mathbb{T}}\{f \cdot \rho_{\sigma}\}(y) = \int_{x \in \mathbb{T}} e^{-2\pi i \langle x, y \rangle} \cdot f(x) \rho_{\sigma}(x) dx$$

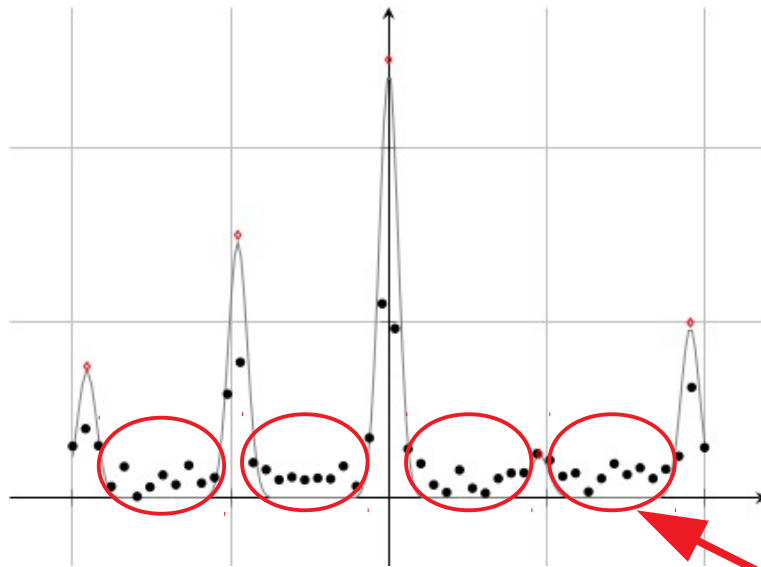
$$\text{error} \approx e^{-\sigma^2}$$

$$\mathcal{F}_{\mathbb{R}^m}\{f \cdot \rho_{\sigma}\}(y) = \int_{x \in \mathbb{R}^m} e^{-2\pi i \langle x, y \rangle} \cdot f(x) \rho_{\sigma}(x) dx$$

# Fourier transforms

1

- These are **pointwise** errors
- We want the error in the  $L_2$ -distance



We want the  
**sum of those**  
to be small



# Actual Analysis

- Grid  $\rightarrow$  Unit cube: the Yudin-Jackson theorem

$$\mathcal{F}_{\mathbb{G}}\{f \cdot \rho_{\sigma}\} \approx \mathcal{F}_{\mathbb{T}}\{f \cdot \rho_{\sigma}\}$$

About optimal  
trigonometric  
approximations

- Unit cube  $\rightarrow$  real space: the Poisson Summation Formula

$$\mathcal{F}_{\mathbb{T}}\{f \cdot \rho_{\sigma}\} \approx \mathcal{F}_{\mathbb{R}^m}\{f \cdot \rho_{\sigma}\}|_{\mathbb{Z}^m}$$

About the interplay  
between Fourier  
transforms the  
operations ‘restriction’  
and ‘periodization’ on  
functions

# Main theorem

**Theorem 1.** *There exists a quantum algorithm that, given access to an  $(a, r, \epsilon)$ -HSP oracle with period lattice  $\Lambda$ ,  $r < \lambda_1(\Lambda)/6$  and  $\epsilon < 1/4$ , computes, with constant success probability, an approximate basis  $\tilde{B} = B + \Delta_B$  of this lattice  $\Lambda$ , satisfying  $\|\Delta_B\| < \tau$ .*

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Taking  $k = O(m)$  we need  $\tilde{O}(m^3)$  qubits and  $\tilde{O}(m^7)$  quantum gates

This high complexity is mostly due to numerical instability of generating a dual basis and inverting this basis to obtain a primal basis.

# Open questions

- Complexity unit group or class group computation?
- Complexity of Principal Ideal Problem?
- Are there assumptions on the oracle function making the complexity better?
- Using BKZ to improve the numerical stability of recovering the primal basis?
- Using sublattices or symmetries of lattices to improve complexity

# Questions?

Me: *\*finishes an academic presentation with some immature meme\**

The scientific community:

